

Computing Sequence of Learning EYFS

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS	Topic - Computer Science: Programming Concepts and Controlling Hardware					
	To explore a range of computational thinking, featuring lots of non-screen, practical activities. Activities relate to key concepts: <ul style="list-style-type: none"> - Logic - Debugging - Algorithms - Repetition - Modifying - Commands 					
	Topic - Information Technology: Knowledge & Understanding					
	To explore a range of mostly non-screen based activities that relate to devices, IT concepts and word recognition. To explore a range of mostly non-screen based activities related to data gathering and information.					
	Topic - Information Technology: Media & Sound – Media & Sound Foundations					
	To explore a range of mostly non-screen based activities that relate to: <ul style="list-style-type: none"> - painting, - pattern making, - real/not real, - sound making and - music. 					